



# SPORT SPECIFIC INFORMATION

2025 WORLD PARA CIRCUIT

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## 1. GENERAL TERMS

In 2025, 3 tiers of the ITTF World Para Circuit have been created:

- **Elite Series Events**
- **Challenger Events**
- **Future Events**

## 2. SYSTEM OF PLAY

- **Single Events**

**Elite events:** Round robin, giving priority in groups of 3, with 2 players advancing to the KO stage.

**Challenger events:** Round robin, giving priority in groups of 3, with 2 players advancing to the KO stage

**Future events:** Round robin, giving priority in groups of 4, with 2 players advancing to the KO stage

- **Double - Mixed Double Events**

**All tiers:**

Round robin, giving priority in groups of 3, with 2 players advancing to the KO stage.

The Competition Manager of the event can decide to modify the playing system if the schedule is too tight:

- Direct KO for 8 participants and more per event.
- Round robin in groups of 3 with 2 players progressing to the KO stage, if less than 8 participants per event.

- **U23 Youth events**

**Single Events:** Round-robin format, giving priority to groups of 4, with 2 players advancing to the KO stage

## 3. ENTRIES

*In conjunction with Chapter 4 of 2025 ITTF World Para Circuit Directives*

**Elite events:** Member Associations can enter any active ranked player. If the entries exceed the limit of entries, then priority will be given to the high-ranked players.

**Challenger Events:** Member Associations can enter any active ranked player. If the total number of entries exceeds the maximum acceptable number of players, each association is guaranteed to have at least 1 player per gender per class, and the remaining places will be filled by the Competition Manager. The entries shall be taken into consideration on a first come first served basis – that is those entries sent the earliest within the entry deadline.

**Future Events:** Member Associations can enter any new, unranked, and ranked player. If the total number of entries exceeds the maximum acceptable number of players, then priority will be given to the new, unranked, and low-ranked players

In all events, at least 1 player from the Host country will participate per class/gender.



Limit of entries per class / gender

| Example 200 players |            |           |
|---------------------|------------|-----------|
| Class               | Male       | Female    |
| 1                   | 9          | 4         |
| 2                   | 12         | 8         |
| 3                   | 15         | 8         |
| 4-5                 | 16         | 12        |
| 6                   | 10         | 7         |
| 7                   | 12         | 7         |
| 8                   | 15         | 9         |
| 9                   | 12         | 8         |
| 10                  | 11         | 8         |
| 11                  | 9          | 8         |
| <b>TOTAL</b>        | <b>121</b> | <b>79</b> |

| Example 270 players |            |           |
|---------------------|------------|-----------|
| Class               | Male       | Female    |
| 1                   | 12         | 6         |
| 2                   | 15         | 9         |
| 3                   | 24         | 9         |
| 4-5                 | 24         | 15        |
| 6                   | 16         | 9         |
| 7                   | 18         | 9         |
| 8                   | 24         | 10        |
| 9                   | 16         | 9         |
| 10                  | 15         | 9         |
| 11                  | 12         | 9         |
| <b>TOTAL</b>        | <b>176</b> | <b>94</b> |

### 3.2 Limit of Entries:

**3.2.1 Up to 4 players** with an international classification card per association, per gender, per class.

**3.2.2** The Host Association may enter **up to 6** classified players per gender, per class.

**3.2.3** If the total number of entries exceeds the maximum acceptable number of players, all the other players will be placed automatically on a waiting list and late additions to the entries can be, because of cancellations, according to the tier.

### 3.3 Minimum Participation Requirement for an Event:

**3.3.1** If according to the entries of an Event, less than 8 classes of single events can be organized, or there are less than 80 players entered, from less than 7 different countries, apart from the Host country the Event can be cancelled by the ITTF within 3 days from the entry deadline. If one Event is canceled due to the low number of players, ITTF has no financial responsibility to LOC or the participants

**3.3.2** A cancellation fee applies for each entered person if cancellations occur after the entry deadline:

- 30% of the total package price if cancelled within 1 week after the deadline.
- 60% of the total package price if cancelled later than 1 week after the deadline.
- 100% of the total package price if cancelled within 10 days before the start of the event (subject to reduction in cases of force majeure).
- In all 3 cases above, if no package was selected, the percentage will be applied to the price of the cheapest offered package in Double Room

**3.3.3** Replacement of players after the deadline is permitted only in Challenger events, only by players from the same class and gender. For cancellations and changes after the deadline, an online request must be made through the EMS.

### 3.4 Other Events Sanctioned

No other Events will be held within a period of 2 weeks before the following:

- **Paralympic Games**
- **World Para Championships**



### 3.5 Medals

**3.5.1.** In all events, gold, silver and 2 bronze medals will be awarded except:

**3.5.1.1.** Bronze medals will be awarded in both players and pairs that lose the semi-finals.

**3.5.1.2.** Where a round-robin involving 5 players or 5 pairs in an event is played, only 1 bronze will be awarded.

**3.5.1.3** Where a round robin involving 4 players or pairs in an event is played, only gold and silver will be awarded

| <b>Singles</b> | <b>Medals awarded</b>  | <b>Doubles</b>          | <b>Medals awarded</b>  |
|----------------|------------------------|-------------------------|------------------------|
|                |                        | 3 pairs (only class 11) | No medals              |
| 4 players      | Gold and silver only   | 4 pairs                 | Gold and silver only   |
| 5 players      | Gold, silver, 1 bronze | 5 pairs                 | Gold, silver, 1 bronze |

## 4. FORMAT OF PLAY

### 4.1 Events combination rules

**4.1.1** Para Athletes compete in 3 independent impairment groups

**4.1.1.1** Players with physical impairments playing in wheelchair (Classes 1, 2, 3, 4 and 5) may be combined

**4.1.1.2** Players with physical impairments playing standing (Classes 6, 7, 8, 9, and 10) may be combined

**4.1.1.3** Players with intellectual impairments (Class 11) will never be combined

**4.1.2** A player may only compete in the class indicated on his/her ICC (International Classification Card) unless his/her class is combined with another class.

**4.1.3** A viable event must have at least 4 different athletes from 2 different Member Associations.

**4.1.4** For the wheelchair athletes, events will be combined to make them viable as follows:

**4.1.4.1** Classes 4 and 5 will always be combined.

**4.1.4.2** If a class 1 event is not viable, it will be combined with class 2. If the classes 1-2 event is not viable, it will be combined with the next higher class until it becomes viable.

**4.1.4.13** After all the combinations from bottom to top, if the highest event is not viable, it will be combined with the second highest viable event

**4.1.5** For the standing athletes, events will be combined to make them viable as follows:

**4.1.5.1** If a class 6 event is not viable, it will be combined with class 7. If the classes 6-7 event is not viable, it will be combined with the next higher class until it becomes viable.

**4.1.5.2** After all the combinations from bottom to top, if the highest event is not viable, it will be combined with the second highest viable event.

**4.1.6** Event combinations work similarly for doubles and mixed doubles events. A viable event must have at least 4 different pairs from 2 different Member Associations. If not, the event will be combined with the next higher-class event. If the highest-class event is not viable, it will be combined with the second highest viable event.

### 4.2 Singles events

**4.2.1** When 4 players per Association per class are allowed to enter;

**4.2.1.1** if 2 classes are combined, there may be up to 5 players per Association with a maximum of 4 players from the same class;

**4.2.1.2** if 3 classes are combined, there may be up to 7 players per Association with a maximum of 4 players from the same class;

**4.2.2** When 6 players per Association per class are allowed to enter;



**4.2.2.1** if 2 classes are combined, there may be up to 7 players per Association with a maximum of 6 players from the same class;

**4.2.2.2** if 3 classes are combined, there may be up to 9 players per Association with a maximum of 6 players from the same class.

#### **4.3 In all Events:**

**4.3.1.** If Doubles events (MD22, WD22, XD22) have 3 entries, the event will take place. Ranking points will be awarded, but no medals.

**4.3.2** the first stage of an event that will be played in round-robin groups the number of players in a group shall be 4 or 3 where possible but there shall not otherwise be less than 3 and more than 5 players. If there are 5 or less players, the event will be played in a round-robin group only

**4.3.3** if the number of groups in an event is not a multiple of 2, winners from the groups, shall have byes in the first round of the second stage, in seeding order;

**4.3.4** the winner and the runner-up of each group will advance to the second stage which will be played as a knockout.

**4.3.5** all matches will be played at the best of 5 games.

#### **4.4 Doubles/ Mixed Doubles events**

**4.4.1** There will be 10 doubles events and 7 mixed doubles events with limitations in the configuration of the members of the pairs. The limits work all as follows:

|            |   |
|------------|---|
| Class MD4  | Men's Wheelchair with players' classes adding a maximum of 4. |
| Class MD8  | Men's Wheelchair with players' classes adding a maximum of 8. |
| Class MD14 | Men's Standing with players' classes adding a maximum of 14.  |
| Class MD18 | Men's Standing with players' classes adding a maximum of 18.  |
| Class MD22 | Men's Doubles for class 11 athletes.                          |
| Class WD5  | Women's Wheelchair (classes adding a maximum of 5).           |
| Class WD10 | Women's Wheelchair (adding a maximum of 10).                  |
| Class WD14 | Women's Standing (adding a maximum of 14).                    |
| Class WD20 | Women's Standing (adding a maximum of 20).                    |
| Class WD22 | Women's Doubles for class 11 athletes.                        |
| Class XD4  | Mixed Wheelchair (adding a maximum of 4).                     |
| Class XD7  | Mixed Wheelchair (adding a maximum of 7).                     |
| Class XD10 | Mixed Wheelchair (adding a maximum of 10).                    |
| Class XD14 | Mixed Standing (adding a maximum of 14).                      |
| Class XD17 | Mixed Standing (adding a maximum of 17).                      |
| Class XD20 | Mixed Standing (adding a maximum of 20).                      |
| Class XD22 | Mixed doubles for class 11 athletes.                          |

**4.4.2** In all tiers a maximum of 3 pairs per Association per event may be entered where all players are from the same Association.

**4.4.2.1** Players from different Associations may form a pair in a doubles event

**4.4.2.2** Where doubles or mixed doubles events are combined due to low entries in an event, a maximum of 4 pairs per Association per event may be entered.

**4.4.2.3** first stage of a double event that will be played in round-robin groups the number of pairs in a group shall be 4 or 3 but there shall not otherwise be less than 3 and more than 5 pairs. If there are 5 or less pairs, the event will be played in a round-robin group only

**4.4.3** Doubles Entries Deadline will be 3 days before the start of the event.

**4.4.3.1** Doubles pairs can be added on site after the deadline only in case:



- New players who didn't receive a preliminary class before the entry deadline
- A player whose double pair cancelled his/ her participation.

## 5. DRAWS

The official draw for singles qualification groups takes place:

### Elite /Challenger events:

2 days before the first competition day and has to be conducted by the Referee assisted by the ITTF Competition Manager. The event prospectus defines which ITTF Para World Ranking List is to be used for the draws.

### Future events:

1 day before the first competition day and has to be conducted by the Referee assisted by the ITTF Competition Manager. The event prospectus defines which ITTF Para World Ranking List is to be used for the draws.

## 6. CAMERAS

Only one camera per player is allowed in the field of play to record their own match.  
No cameras are allowed in the live streamed tables.

## 7. AWARD CEREMONIES

All Event medallists must attend and participate in the award ceremonies. Players may wear their playing uniform or a full tracksuit, (including sports shoes) during the award ceremonies.

## 8. CLOTHING

Please note that all players are expected to wear shirts with their name and 3 letter association code on the back of their playing shirts. Players without their names on the back of the T-shirt will not be scheduled to the live-streamed tables.

## 9. ITTF World Para Circuit - website updates:

Always remember to check the ITTF Website Para Section for updates and new information. A prospectus for each ITTF World Para Circuit event will be made available in the EMS to each association.

## 10. CONTACT

**For more information contact:**

ITTF Competition Department [competitions@ittf.com](mailto:competitions@ittf.com)